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Alexey Sukhovich, Jean-Olivier Irisson, Julie Perrot, Guust Nolet. Automatic recognition of T and teleseismic P waves by statistical analysis of their spectra: An application to continuous records of moored hydrophones. *Journal of Geophysical Research*, 2014, 119 (8), pp.6469-6485. 10.1002/2013JB010936 . insu-01058954

**HAL Id: insu-01058954**

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Submitted on 28 Aug 2014

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## RESEARCH ARTICLE

10.1002/2013JB010936

Alexey Sukhovich and Jean-Olivier  
Irisson contributed equally.

## Key Points:

- New automatic signal discrimination method is proposed
- The method uses Gradient Boosted Decision Trees
- Method can be useful in analysis of any large data sets

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## Citation:

Sukhovich, A., J.-O. Irisson, J. Perrot, and G. Nolet (2014), Automatic recognition of  $T$  and teleseismic  $P$  waves by statistical analysis of their spectra: An application to continuous records of moored hydrophones, *J. Geophys. Res. Solid Earth*, 119, doi:10.1002/2013JB010936.

Received 30 DEC 2013

Accepted 23 JUL 2014

Accepted article online 31 JUL 2014

## Automatic recognition of $T$ and teleseismic $P$ waves by statistical analysis of their spectra: An application to continuous records of moored hydrophones

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**Abstract** A network of moored hydrophones is an effective way of monitoring seismicity of oceanic ridges since it allows detection and localization of underwater events by recording generated  $T$  waves. The high cost of ship time necessitates long periods (normally a year) of autonomous functioning of the hydrophones, which results in very large data sets. The preliminary but indispensable part of the data analysis consists of identifying all  $T$  wave signals. This process is extremely time consuming if it is done by a human operator who visually examines the entire database. We propose a new method for automatic signal discrimination based on the Gradient Boosted Decision Trees technique that uses the distribution of signal spectral power among different frequency bands as the discriminating characteristic. We have applied this method to automatically identify the types of acoustic signals in data collected by two moored hydrophones in the North Atlantic. We show that the method is capable of efficiently resolving the signals of seismic origin with a small percentage of wrong identifications and missed events: 1.2% and 0.5% for  $T$  waves and 14.5% and 2.8% for teleseismic  $P$  waves, respectively. In addition, good identification rates for signals of other types (iceberg and ship generated) are obtained. Our results indicate that the method can be successfully applied to automate the analysis of other (not necessarily acoustic) databases provided that enough information is available to describe statistical properties of the signals to be identified.

### 1. Introduction

The seismicity of the oceanic ridges and spreading centers is characterized by a large number of earthquakes, most of which are not detected by land-based seismic stations due to their low magnitudes. To record these earthquakes, common approaches are the use of ocean bottom seismometers (OBSs) [Kong *et al.*, 1992; Wolfe *et al.*, 1995; Bohnenstiehl *et al.*, 2008] or moored hydrophones [Dziak *et al.*, 1995; Slack *et al.*, 1999; Fox *et al.*, 2001; Smith *et al.*, 2002; Simão *et al.*, 2010]. In the second case, several (four and sometimes more) hydrophones form a network which surrounds the area of interest. Compared to the OBSs, which are deployed over areas of limited extent, a hydrophone network can allow the surveillance of sections of the mid-oceanic ridges several hundreds of kilometers long. The hydrophones are positioned near the axis of the SOund Ranging And Fixing (SOFAR) channel which acts as an acoustic waveguide [Munk *et al.*, 1995]. Seismic events along the mid-oceanic ridges, while of low intensity, frequently produce acoustic waves of appreciable amplitude called  $T$  (short for tertiary) waves [Tolstoy and Ewing, 1950]. These waves enter the SOFAR channel and, thanks to its waveguiding properties, can propagate long distances with almost no attenuation [Okal, 2008] and be recorded by the hydrophones. When a  $T$  wave is detected by a network of hydrophones, the coordinates of the spot where conversion of seismic to acoustic waves has taken place can be found [Fox *et al.*, 2001]. During the last decade, hydrophone networks have detected many more events produced along the mid-oceanic ridges as compared to the land-based stations [Bohnenstiehl *et al.*, 2003; Goslin *et al.*, 2012]. The usefulness of hydrophone data is not limited to studies of the oceanic seismicity. For example, acoustic signals generated by teleseismic  $P$  waves were also observed in hydrophone records [Dziak *et al.*, 2004]. The arrival times of these signals can be used in global seismic tomography whose progress is currently impeded by a lack of seismic data collected at sea [Montelli *et al.*, 2004].

In all observational experiments with moored hydrophones, the monitoring of the acoustic pressure variation is done continuously. Because of the high cost of ship time instrument deployment and recovery are

separated by long time periods, normally a year or even longer in some cases, which results in very large data sets. The very first step in the analysis of the recovered data sets consists of finding all recorded  $T$  waves (or other signals of interest) which has to be done manually by a human observer. This preliminary part is extremely time consuming due to the large amount of the data. Automatic signal identification is therefore highly desirable. *Matsumoto et al.* [2006] have proposed a simple algorithm to perform an automatic detection of  $T$  waves by autonomous underwater robots. Recently, *Sukhovich et al.* [2011] have developed a probabilistic method for use on similar floats dedicated to record acoustic signals generated by teleseismic  $P$  waves [*Simons et al.*, 2009; *Hello et al.*, 2011]. While showing promising results, these methods are not quite universal as they require separate tailoring of their parameters for the detection of signals of a given type. Once adjusted, these methods discriminate one signal type from the rest. In another approach, several authors used neural networks, which is a machine learning technique, for automatic picking of onset times of  $P$  and  $S$  waves [*Dai and MacBeth*, 1997; *Zhao and Takano*, 1999; *Gentili and Michelini*, 2006]. In this paper, we report on a new automatic method based on a different machine learning technique, Gradient Boosted Decision Trees [*Breiman et al.*, 1984; *Friedman*, 2002], that is also adept at classifying multidimensional data. Compared to the neural networks, this technique is less opaque in the sense that one always has complete information on each decision tree. Combined for all trees, this information allows one to calculate, for example, the effect of a single discriminating variable or the joint effect of several variables. Similar to the method of *Sukhovich et al.* [2011], our method uses the information on the distribution of the signal spectral power among different frequency bands; in contrast to *Sukhovich et al.* [2011], the use of Gradient Boosted Decision Trees (GBDT) allows classification of several signal types *simultaneously*. We have applied the new method to the data recorded by two moored hydrophones of the Seismic Investigation by REcording of Acoustic Waves in the North Atlantic (SIRENA) network which operated during the years 2002 and 2003 [*Goslin et al.*, 2012].

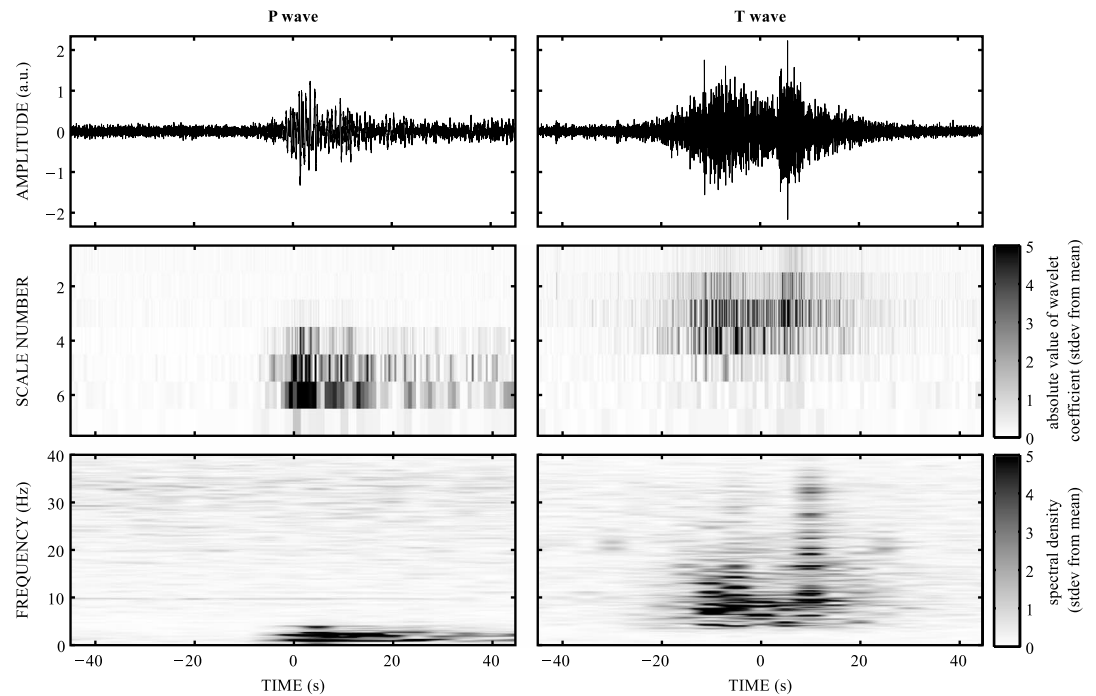
The paper is structured as follows. First, a brief description of the method is provided. Afterward, a presentation of the hydroacoustic experiment SIRENA and details on the data processing are given. The results are presented in the next section, followed by the conclusions.

## 2. Method Description

We discriminate between various signal types by exploiting differences in signal spectra. More specifically, the spectrum of each signal is characterized by the distribution of the spectral power among a set of frequency bands. These power distributions are used as discriminatory variables in a supervised classification procedure. In supervised classifications, one first uses signals of known types to construct a statistical model which describes the differences between the types. This statistical model is then used to predict the most likely types of new, unknown signals. The techniques used to extract the spectral power distributions (wavelet analysis) and to perform the supervised classification (GBDT) are presented in sections 2.1 and 2.2, respectively. Only a general description of GBDT is provided since its complete treatment goes far beyond the scope of this paper. For more details, we refer the reader to *Natekin and Knoll* [2013], which is an excellent tutorial with several illustrative examples.

### 2.1. Signal Processing

The spectral power distribution as a function of a frequency band is estimated with the help of the discrete wavelet transform (DWT), similar to the procedure described by *Sukhovich et al.* [2011]. For the sake of completeness, we provide here a brief description. The wavelet transform is analogous to the Fourier Transform (FT) in the sense that a given signal is projected onto a space defined by a set of elementary functions called wavelets [*Jensen and la Cour-Harbo*, 2001]. As a result, a set of wavelet coefficients is produced. It is important to note that contrary to sines and cosines which are elementary functions of the FT, wavelets are functions of two variables, frequency and time. Thanks to this fact, the DWT allows the obtaining of the information on the spectral content of the signal both in the time and frequency domain, similar to the Short-Time Fourier Transform (STFT, also known as spectrogram). The difference between the two is that the DWT is nonredundant: it produces exactly the same number of wavelet coefficients as the length of the signal to transform, while the STFT calculates FTs of overlapping (usually by 50%) time windows. The DWT thus requires significantly fewer calculations. Besides helping to speed up the analysis, this reduction in calculation time is of great importance when the analysis is done in situ on the platforms with limited amount of power available [*Simons et al.*, 2009]. Another attractive feature of the DWT is the existence of



**Figure 1.** Representative acoustic signals of (left, top) teleseismic *P* wave and (right, top) *T* wave recorded by hydrophone S5 of the SIRENA network. The signals are downsampled to 80 Hz. (middle and bottom) Signals’ scalogram and spectrogram. Scalogram pixels give positions of wavelet coefficients in a scale-time plane. Scale 1 corresponds to frequency range approximately between 20 and 40 Hz, scale 2 to frequencies between 10 and 20 Hz, and so on. Both absolute values of the wavelet coefficients and the spectral density are measured in the units of the standard deviation (from the mean).

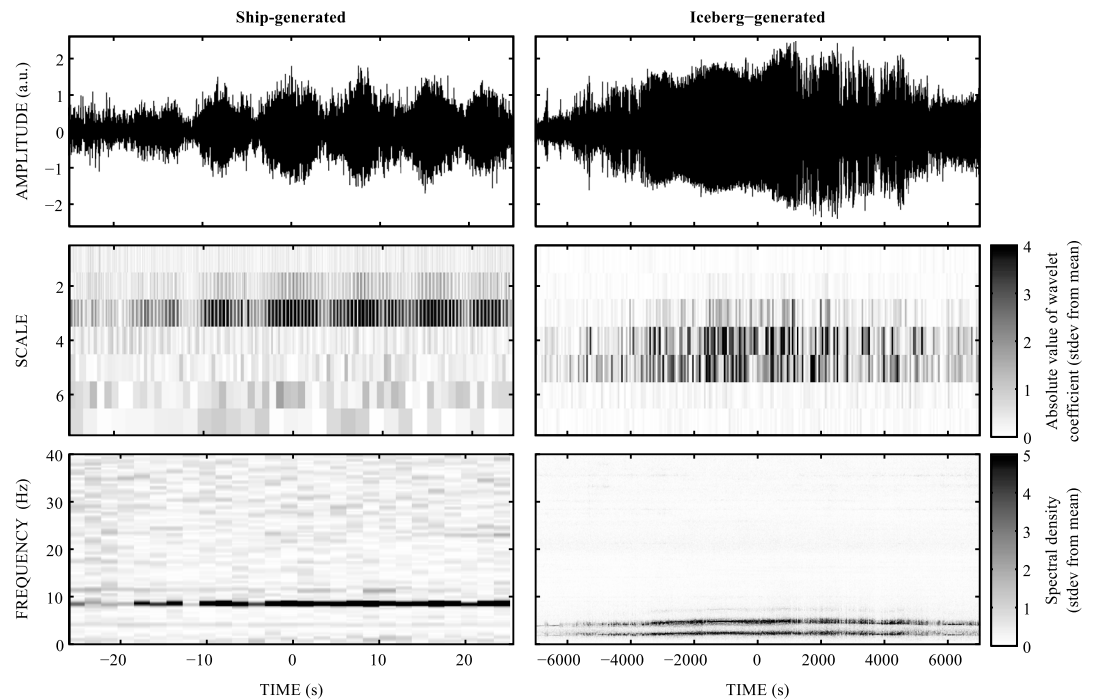
simple and easy-to-program algorithms for its calculation. In particular, we are using the “lifting” algorithm [Sweldens, 1996].

Wavelet transforms use the notion of a “scale” rather than frequency. In some sense, the wavelet transformation is also analogous to a filter bank analysis, with overlapping filters covering different frequency bands [Jensen and la Cour-Harbo, 2001]. During wavelet transformation, every iteration produces a set of wavelet coefficients for one scale, with each scale corresponding to a particular frequency band. As a rule of thumb, each subsequent scale has a passband centered around a frequency that is half of the center frequency of the previous scale. The first scale corresponds to the upper half of the total frequency band allowed by the sampling frequency  $F_s$ , approximately between frequencies  $F_s/4$  and  $F_s/2$ . The second scale corresponds to the lower frequency band lying approximately between frequencies  $F_s/8$  and  $F_s/4$  and so on for subsequent scales. Numerous wavelet bases exist, and the most suitable one is chosen for a particular problem at hand. We use a biorthogonal wavelet basis with two and four vanishing moments for the primal and dual wavelets, respectively, which is commonly abbreviated as CDF(2,4) [Cohen et al., 1992]. As was shown previously [McGuire et al., 2008; Sukhovich et al., 2011], this wavelet construction provides a good compromise between computational effort and the filtering performance of the wavelets.

A convenient way to visualize the result of the wavelet transformation is a scalogram, which presents the absolute values of the wavelet coefficients in a time-scale plane. Figure 1 shows representative signals of teleseismic *P* and *T* waves along with their scalograms. The absolute value of a wavelet coefficient is proportional to the spectral power of the signal at the corresponding moment of time and scale. We use this fact to define an estimate  $s_k$  of the spectral power at the scale  $k$  as the average of absolute values of the wavelet coefficients at this scale:

$$s_k = \frac{1}{N_k} \sum_{i=1}^{N_k} |w_i^k|, \quad (1)$$

where  $w_i^k$  is a wavelet coefficient,  $N_k$  is the number of the wavelet coefficients, and indices  $i$  and  $k$  number time and scale, respectively.



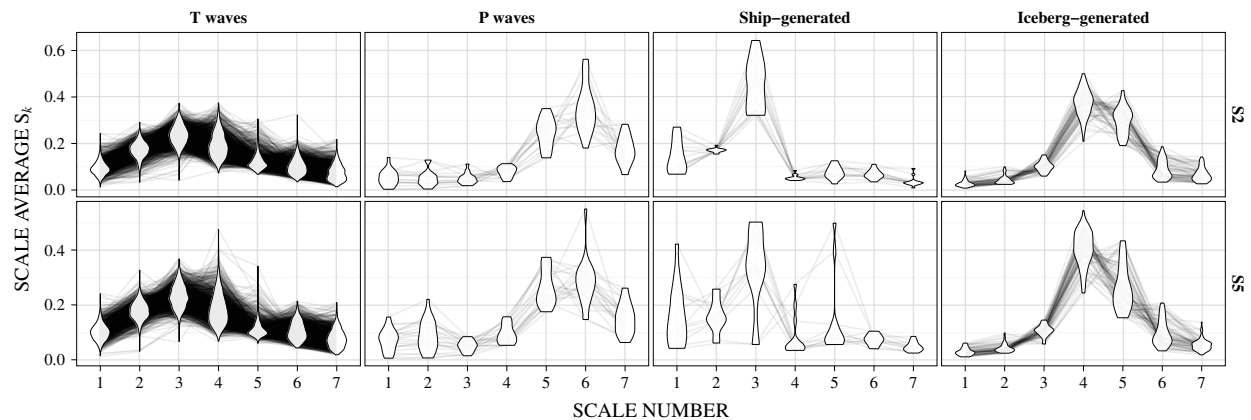
**Figure 2.** Representative acoustic signals produced by (left, top) a passing ship and (right, top) an iceberg recorded by hydrophone S5 of the SIRENA network. The signals are downsampled to 80 Hz. (middle and bottom) Signals' scalogram and spectrogram. Both absolute values of the wavelet coefficients and the spectral density are measured in the units of the standard deviation (from the mean). The signals emitted by ships during the investigated period were quasi-monochromatic with a frequency of 8.5 Hz. As expected, the largest wavelet coefficients are located at the scale 3 (frequency range between 5 and 10 Hz approximately). On the contrary, iceberg-generated signals are extremely long and composed of several harmonics whose frequencies vary with time.

The detection of an arriving signal is ensured by monitoring the value of the ratio of short-term to long-term moving averages (STA/LTA algorithm) [Allen, 1978]. Equation (1) is evaluated for wavelet coefficients within a time window starting when the value of the STA/LTA ratio exceeds 2 (trigger threshold). After the trigger, both moving averages continue to be updated so that the STA/LTA ratio is affected by the triggering signal. The signal's end is declared when the STA/LTA ratio drops below 1 (detrigger threshold). These two values were found to work quite well in most cases: a lower trigger threshold would significantly increase the number of triggers due to ambient noise fluctuations while a higher detrigger threshold would not allow us to capture the entire length of the signal. However, these values are not universal, and some adjustments might be required if noise properties vary significantly from one site to another. The duration of time windows used for calculation of the short- and long-term moving averages were 10 and 100 s, respectively.

From equation (1), a set (or a vector) of scale averages  $s_k$  is obtained. This set of values characterizes the absolute spectral power distribution among the scales and thus varies from one signal to another (of the same type) according to the signal-to-noise ratio. A more uniform characteristic is a *relative* power distribution  $S_k$  found by normalizing the vector  $s_k$  by its  $L_1$  norm:

$$S_k = \frac{s_k}{L_1}, \text{ where } L_1 = \sum_{k=1}^K s_k. \quad (2)$$

In other words, normalization by  $L_1$  norm gives the percentage of the total spectral power contained in each scale. The values of the  $S_k$  vector are the characteristics of the signals needed for the GBDT procedure. Note that in the original implementation, Sukhovich et al. [2011] perform another normalization: each element  $S_k$  is divided by the corresponding element of the similar scale average vector calculated for the ambient noise record immediately preceding the STA/LTA trigger. This second normalization by ambient noise means that a pure noise record with no signal should give elements  $S_k$  whose values are close to 1 for all scales. We have removed this normalization in order to improve the recognition rate of the iceberg-generated signals. As

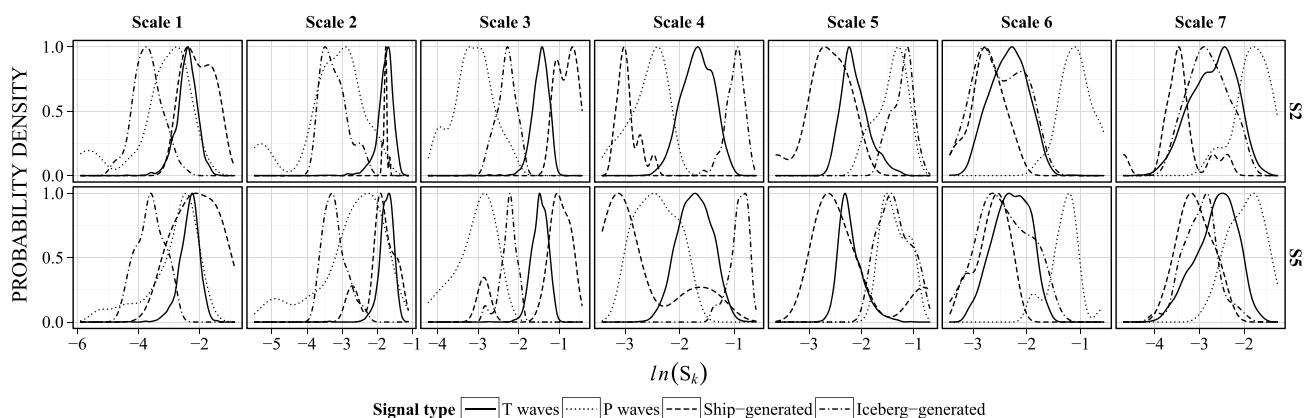


**Figure 3.** Dependence of the scale average  $S_k$  on the scale number for the signals of different types (indicated on top of each panel) detected by hydrophones (top row) S2 and (bottom row) S5. For a given signal type, a panel shows scale averages of all detected signals with scale averages of the same signal connected by lines. The distribution of the scale averages within the same scale is represented by a violin plot. The extent of the violin plot gives the range of  $S_k$  values while its width at a given  $S_k$  value is proportional to the number of signals having similar value. The thickest part of the violin plot thus gives the position of the peak of the distribution.

can be seen in Figure 2, these signals are very long and their amplitude fluctuates significantly with time. As a result, it was common for the trigger to occur in the middle of the signal so that, instead of the ambient noise, the record preceding the trigger contained the part of the same signal. The second normalization thus tended to “wash out” the distinctive features of iceberg-generated signals.

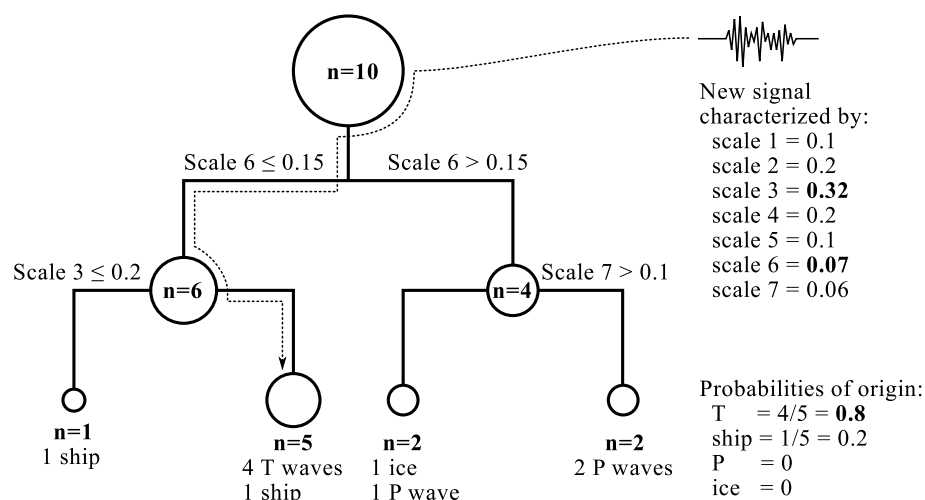
We illustrate the method using data from two hydrophones deployed as part of the SIRENA experiment (section 3). Figure 3 shows the distribution of the scale averages  $S_k$  of four signal types observed in the records of these hydrophones. It can be seen that statistical properties of  $T$  and teleseismic  $P$  waves are very different: while for  $T$  waves the spectral power is mostly concentrated at scales 3 and 4, for teleseismic  $P$  waves most of the signal power is located at scales 5 and 6. For the remaining two types of signals, namely, those generated by ships and icebergs, the most powerful scales are scales 3 and 4, respectively.

As explained in section 2.2, the GBDT technique performs discrimination by comparing scale averages for different signal types at each scale. In this sense, Figure 4 represents the same information as Figure 3 but in the way the technique “sees” it. In each panel, the distributions of  $S_k$  are compared for the signals of different types. The smaller the overlap between distributions, the more discriminative and useful for classification is the scale. As expected from Figure 3, distributions of scale averages of  $P$  waves are well separated from the rest of the signals at virtually all scales. The strong overlap of the distributions for  $T$  waves, ship-generated



**Figure 4.** Probability density functions estimated for all  $S_k$  distributions (represented by violin plots in Figure 3) of the signals detected by hydrophones (top row) S2 and (bottom row) S5. In contrast to Figure 3, which displays in each panel the distributions of scale averages of a single signal type for all scales, this figure compares the distributions of scale averages of all signal types at a single scale (indicated on top of each panel). To facilitate the visual comparison, the logarithm of  $S_k$  is plotted along the horizontal axis and each probability density function is scaled to a maximum value of 1. The smaller the overlap between the distributions at a given scale, the higher is the discrimination power of this scale.





**Figure 5.** The classification procedure of an unknown signal illustrated on a simple decision tree. The tree was constructed on the training data set containing  $n = 10$  signals of four different known types. An unknown signal is classified by passing it through the tree and distributing it along the branches according to the values of its characteristics (indicated in the right upper corner). The composition of the group into which the signal is distributed defines the likelihood for this signal to be of each of the four types. These probabilities are indicated in the lower right corner.

signals, and iceberg-generated signals at certain scales signifies that the discrimination of these signals will be more difficult than that of  $P$  waves. It can also be seen that the scales 3 and 4 are likely to be the most discriminating ones, since all four distributions overlap least at these scales.

### 2.2. Signal Discrimination

To automatically identify the types of detected signals, we use Gradient Boosted Decision Trees. Before describing the GBDT technique, it is worth considering in some detail the basics of a classic decision (or classification) tree [Breiman et al., 1984]. A single decision tree similar to those used in this paper is presented in Figure 5. A decision tree is essentially a set of rules according to which successive binary splits are performed with each binary split taking into account the value of one of the data characteristics. In our case, each signal is described by seven characteristics which are seven values of scale averages  $S_k$ . The classification of any data set member (a signal in our case) is performed by passing it through the tree and distributing it along the branches according to the values of its characteristics. The tree itself is defined during the “training” phase, which is performed on a training data set (i.e., a data set whose elements are already classified; in our case it is a set of signals of known types). For each split, a dedicated algorithm tests the values of all characteristics and retains the one which results in the highest “purity” of the two new nodes (i.e., each node containing as many signals of the same type as possible). A tree can be grown until every signal is isolated in its own node, or, alternatively, the number of splits can be fixed a priori. Therefore, a decision tree is a supervised learning technique: the procedure first “learns” on a training set how to discriminate the data and then uses this statistical model (i.e., the tree) to classify new unknown data. In the example presented in Figure 5, the training set consists of 10 signals of known type (four  $T$  waves, three  $P$  waves, two ship-generated signals, and one iceberg-generated signal). The constructed tree has two levels of binary splits, which separate the signals according to the values of scale averages at scales 6, 3, and 7. Note that the succession of splits enables us to take into account interactions between variables. In this particular example, the value of scale average at scale 3 is considered only when the value of scale average at scale 6 is  $\leq 0.15$ . The composition of any final group defines the likelihood for a classified signal to be of each type. In Figure 5, there are five signals in the second group: four  $T$  waves and one ship-generated signal with no  $P$  waves or iceberg-generated signals. Therefore, an unknown signal which ends up in this group has a probability of  $4/5 = 0.8$  and  $1/5 = 0.2$  to be a  $T$  wave and a ship-generated signal, respectively, and zero probability to be either a  $P$  wave or an iceberg-generated signal. In consequence, it is classified as a  $T$  wave.

Simple decision trees similar to that presented in Figure 5 are straightforward and easily readable, but they often have suboptimal predictive power. To improve the prediction, stochastic boosting procedures have proved successful [Friedman, 2001, 2002]. The general principle of boosting is to combine many successive

small trees instead of using one large tree. The first tree is fit on the training data, divides it into few groups, and provides a first broad level of information (probabilities for each type in this case). The next tree is fit to the residuals of this first model and so on. For each signal, the residual is a function of the differences between the truth (the actual category of the signal) and the prediction of the model (the probability of being in each category). The truth is also expressed in terms of probabilities. For a  $T$  wave, for example, it has the value of 1 to be a  $T$  wave and 0 to be anything else. If the predicted probabilities for this  $T$  wave are  $p_T = 0.8$ ,  $p_P = 0.05$ ,  $p_{\text{ship}} = 0.08$ , and  $p_{\text{ice}} = 0.07$ , its residual after classification is a function of  $1 - 0.8$ ,  $0.05 - 0$ ,  $0.08 - 0$ , and  $0.07 - 0$ . Each successive tree is fit in such a way as to minimize the residuals of all the signals. During this minimization process, the amount of information contributed by each individual tree is controlled by a constant called “learning rate.” Using a small learning rate (usually much smaller than one) improves the generality and predictive power of the model, since only patterns occurring in many trees will emerge from the ensemble. Stochasticity is introduced by randomly selecting a part of the data (50% in our case) to build *each successive* tree. Therefore, here, each signal was classified on average 2000 times because we used about 4000 trees (see below). The probabilities resulting from each successive classifications are then combined to produce final probabilities to be in each category.

The absolute number of trees has no importance since the computing time is short, typically about a minute on a regular personal computer for the 4000 trees used in this study. However, if too many successive trees are combined, unimportant peculiarities of the training set will be included in the model, which will hinder its generality and predictive power. Therefore, in the GBDT procedure one needs to decide when to stop growing each individual tree, how many trees to combine, and how much the model should learn from each tree. Maximum predictive power is achieved with (i) individual trees large enough to account for interactions between characteristics but not too large to avoid extracting too much information in one tree, (ii) as many trees as possible, (iii) a very small learning rate for each tree. With seven variables, four levels of splits in each individual tree proved to be efficient. The learning rate was set to 0.001 which was small enough that a few thousand trees were needed to model the training data set correctly. With this choice of parameters, the optimal number of trees was determined by fivefold cross validation. More precisely, the training data were randomly split into five equal pieces, a model was fit on four of them, and several predictions were made on the fifth part, each prediction with an increasing number of trees. The discrepancy between the probabilities for each signal of being of each type predicted by the model and the actual type was quantified as the residual deviance. Initially, the residual deviance decreases sharply as more trees are added to the model, because each new tree helps to better classify the data. But at some point, additional trees only very marginally decrease the residual deviance and just waste computational resources. In our case, this point was reached between 3500 and 4500 trees.

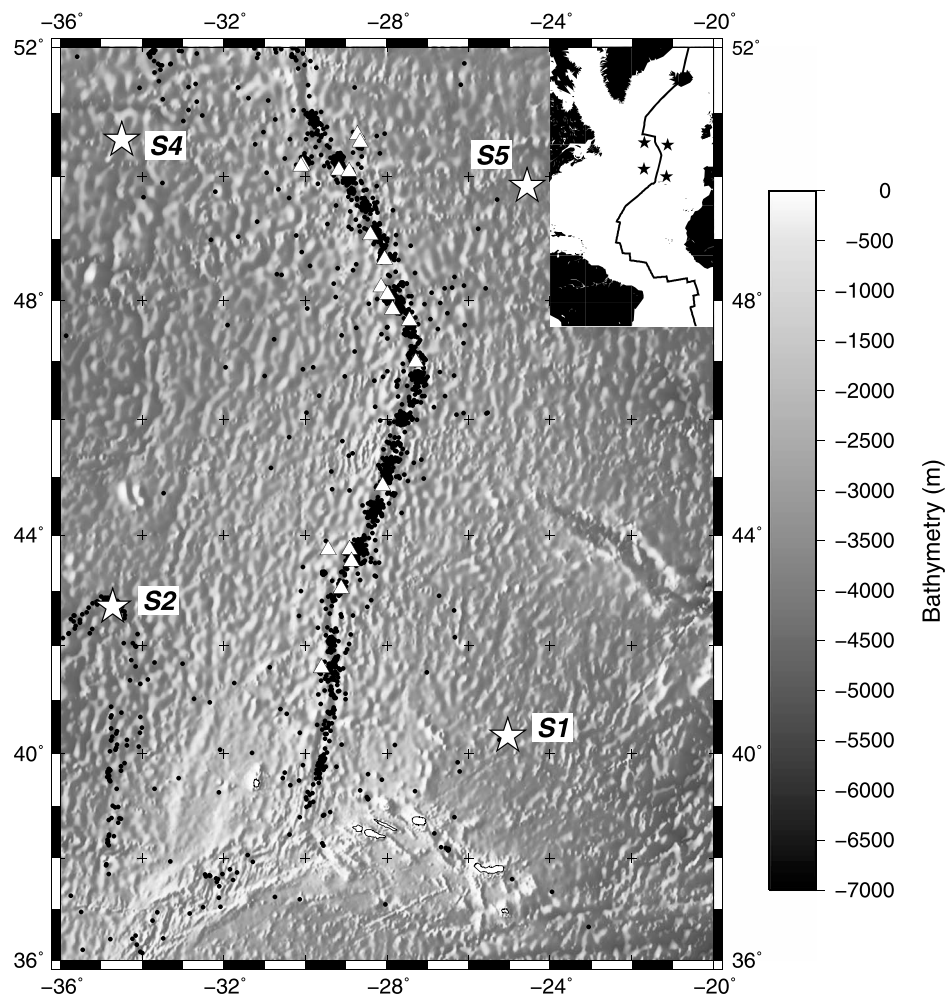
All computations were carried out in the open-source software *R* (version 3.0.1) [R Core Team, 2013] with packages *gbm* (version 2.1) for GBDT [Ridgeway, 2013], *reshape2* and *plyr* for data manipulation and automation [Wickham, 2007, 2011], and *ggplot2* for graphics [Wickham, 2009].

### 3. Data

To test the method’s performance, we have used the data acquired during the hydroacoustic experiment SIRENA conducted in the North Atlantic from May 2002 to September 2003 [Goslin *et al.*, 2004]. The hydrophone network comprised four instruments, which were installed on the western and eastern sides of an approximately 1000 km long section of the north Mid-Atlantic Ridge (Figure 6). This particular experiment was chosen for a verification of the method because its data were already fully analyzed using the conventional approach of visual inspection. As a result, a catalog listing all the seismic events localized from the observed  $T$  waves was available. The catalog helped to minimize the amount of time spent on the preparation of the training data set needed for the fitting of the statistical model (section 2.2).

The original sampling frequency of the SIRENA records was 250 Hz. To speed up the calculations, the records were filtered with an antialiasing low-pass filter with a corner frequency of about 40 Hz and then down-sampled to 80 Hz. The low-pass filtering of the original data does not lead to the loss of information since the frequency content of the  $T$  waves normally does not extend beyond 20 Hz. With this pretreatment, the first scale of the wavelet transform corresponds to the frequency band located approximately between 20 and 40 Hz (see section 2.1), while the last seventh scale corresponds to a frequency range between





**Figure 6.** Bathymetric map of the Mid-Atlantic Ridge section surveyed during the SIRENA experiment. Stars indicate the hydrophones whose records were used to locate the events denoted by dots. Hydrophones S2 and S5 are in the lower left and upper right corners of the network, respectively. White open triangles give the positions of the epicenters of large magnitude earthquakes listed in the National Earthquake Information Center (NEIC) catalog for the duration of the experiment. The inset gives a global view of the SIRENA network (with hydrophones again indicated by stars).

approximately 0.3 and 0.6 Hz. As can be seen in Figure 3, the seven-scale wavelet transform covers a sufficient number of frequency ranges to exploit the differences in the spectra of the detected signals.

We have applied the method to the records of the hydrophones S2 and S5 located at (42.72°N, 34.72°W) and (49.86°N, 24.57°W), respectively (Figure 6). The analysis covered the time period from 1 June 2002 to 1 May 2003. First, we applied the STA/LTA algorithm, which resulted in a total of 1570 and 1329 signals detected for hydrophones S2 and S5, respectively. In the next step, the types of the detected signals were manually identified in order to produce a training data set. By calculating the expected arrival times of  $T$  waves generated by the events listed in the catalog and matching them with the times of the STA/LTA triggers (10-s long time window centered on the STA/LTA trigger was taken), the vast majority of the detected signals were found to be  $T$  waves. Similarly, teleseismic  $P$  waves were identified by matching the times of the triggers with the arrival times of the seismic phases predicted for the model IASP91 [Kennett and Engdahl, 1991] for the events listed in the NEIC catalog. Signals whose trigger times were not matched by the predicted arrival times were examined visually. Some of these signals were found to be generated by passing ships. They normally last between 20 and 50 s and were easily identifiable from their spectrograms as can be seen from Figure 2. The last important class of the detected signals contains sounds generated by icebergs [Talandier et al., 2002; Dziak et al., 2010; Chapp et al., 2005; MacAyeal et al., 2008; Royer et al., 2009]. In general, iceberg-generated signals are of very long duration and consist of a fundamental frequency accompanied by several

**Table 1.** Summary of the Detections for Hydrophones S2 and S5

Signal Type	Number of Occurrences in S2	Number of Occurrences in S5
<i>P</i> waves	17	22
<i>T</i> waves	1476	1224
Ship generated	14	12
Iceberg generated	63	71
Total	1570	1329

(sometimes weaker) harmonics. An additional unmistakable property of such signals helping in their identification is the temporal variation of the emission frequencies (Figure 2). The rest of the detected signals were *T* waves whose origin events were not listed in the catalog (i.e., event localization was not possible since generated *T* waves were detected by fewer than three hydrophones) as well as several *Pn* waves. It was found that each of the *Pn* waves was followed by a high-amplitude *T* wave arriving on average 200 s later. This small time separation suggests that each pair of *Pn* and *T* wave signals was produced by the same nearby event. In all cases, the spectral content of *Pn* and *T* waves was very similar. This allowed us to consider *Pn* and *T* waves as signals of the same type for discrimination purposes. This does not impede the future localization of the events, since an identification of a *Pn* wave would signify a simultaneous identification of a *T* wave signal following it closely. In the rest of the paper, the term “ensemble of the *T* waves” includes also *Pn* wave signals.

Both data sets contained numerous signals due to marine mammal vocalizations. However, these signals have a duration much shorter than the STA window length, such that the STA/LTA ratio never exceeds the trigger threshold. Thus, the data analyses in geophysical and biological domains are conveniently decoupled by the very nature of the corresponding signals.

Although very common in hydroacoustic data, there was only one short period during which air gun signals were observed in our records (of hydrophone S5). Again, because of the short signal duration, none of these few air gun-generated signals were detected by the STA/LTA algorithm.

It should be noted that our STA/LTA parameters were optimal primarily for the detection of seismic signals (*T* and *P* waves), for which we wish to develop the automatic identification procedure. Naturally, effective detection of other signal types would require the readjustment of these parameters.

Table 1 provides a summary of the signals detected by each hydrophone.

## 4. Results

### 4.1. Evaluation of Predictive Power: Self-Prediction

A usual first step in an automatic classification analysis is the evaluation of the ability of a cross-validated model (which should therefore hold some generality) to repredict the training data set. Being built on the training set, the model is likely to be better at predicting this particular data than any other data. Therefore, the self-prediction results serve as a benchmark of the best possible performance the model can produce when applied to future independent data sets. Using the detected signals presented in Table 1, two separate models were fit to each data set.

#### 4.1.1. Hydrophone S2

The most discriminating characteristics of the model were scale averages at scales 3, 2, and 4 (these scale averages were present in the binary splits of 30%, 30%, and 23% of trees, respectively). This could be expected from the distribution of scale averages shown in Figures 3 or 4: the signals of all types are well separated at these scales but overlap more at scale 7, for example. A convenient way to present the results of the identification is a confusion matrix (Table 2) which for all signals compares in a single table the actual types (columns) with the predicted ones (rows). In other words, its entries list how many signals of a given type were predicted to be of the same, or of another type. For example, from Table 2 it can be seen that during the self-prediction test one *T* wave was predicted to be a *P* wave. When all the signals are identified correctly, only the diagonal elements of the confusion matrix are nonzero. As all but one of the nondiagonal elements in Table 2 equal zero, the results of the self-prediction test for hydrophone S2 are almost perfect.

The performance of an identification method can also be described in terms of *precision*, *recall*, and *F1 score*. These quantities summarize the more detailed information provided by the confusion matrix. Precision of

**Table 2.** Confusion Matrix of the Self-Prediction Test for the Hydrophone S2 Model

Predicted Type	Actual Type			
	T Waves	P Waves	Ship Generated	Iceberg Generated
T waves	1475	0	0	0
P waves	1	17	0	0
Ship generated	0	0	14	0
Iceberg generated	0	0	0	63

the classifier quantifies how “pure” each predicted category is. It is computed as the number of true positives (i.e., correctly identified signals) divided by the total number of signals predicted in this category. Recall gives the fraction of signals of a given type that the model is able to correctly classify. It is defined as the ratio of the number of the true positives to the total number of signals of this type. In terms of the notation used in Table 3, precision and recall for a given signal type are expressed as  $TP/(TP + FP)$  and  $TP/(TP + FN)$ , respectively.

A trade-off usually exists between precision and recall. Quite frequently, when a method correctly identifies all or most of the signals of a given type (very high recall) it also ascribes a substantial number of signals of other types to the same group, thus lowering the precision. Conversely, when the precision is very high, it is often because a method is too restrictive and thus many other signals of the same type are rejected (low recall). The *F1* score combines both quantities into a single criterion; the higher the value of *F1* score, the better is the performance of the method. The *F1* score is defined as follows:

$$F1 = 2 \cdot \frac{\text{precision} \cdot \text{recall}}{\text{precision} + \text{recall}} \quad (3)$$

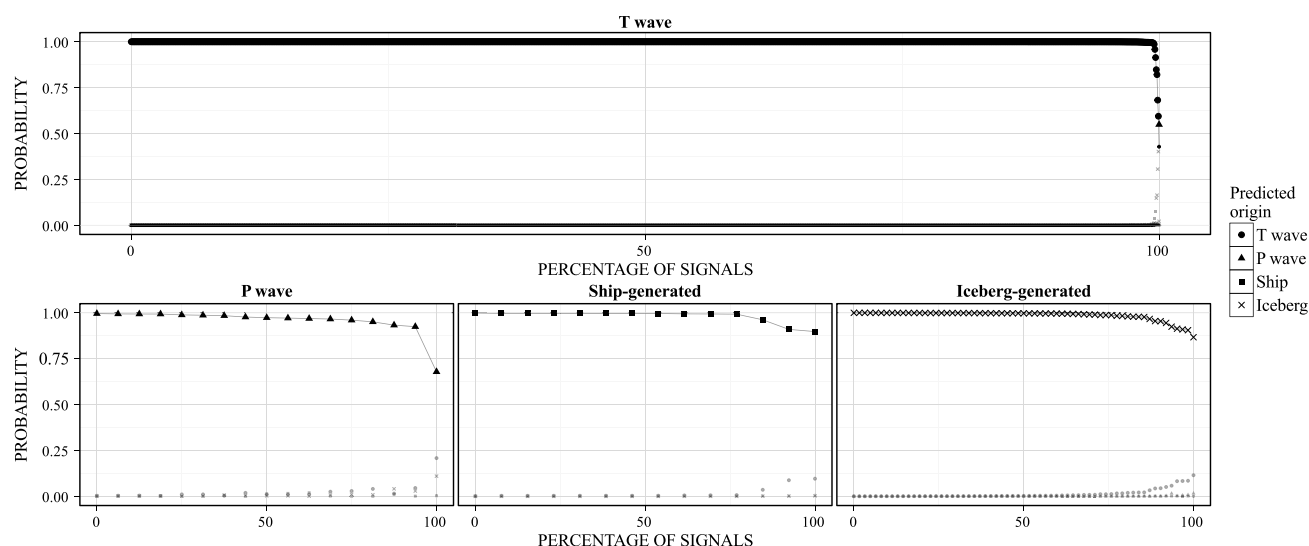
Table 3 provides a summary of the confusion statistics for the self-prediction test of hydrophone S2.

For each identification, the model predicts the probability to be of each of the four types since each “leaf,” or final group, can contain signals of all four types (Figure 5). The signal is identified to be of the type which has highest probability in the group. To check how confident we can be in our classification, we compared the four probabilities for each signal: the higher the probability corresponding to the true type of the signal (as compared to the other three probabilities), the more robust is the identification. Figure 7 confirms that the identification of signals of seismic origin is very robust: the probabilities of being of the correct type are mostly close to one, and the possibility of confusion with other signals is very small (since the probabilities of being of another type are near zero). The same holds for ship- and iceberg-generated signals. Only one *T* wave was identified as a *P* wave. For this signal the probabilities to be a *T* wave and a *P* wave are low and very close, with that for a *P* wave being slightly higher. This misidentification lowers recall for *T* waves and precision for *P* waves. If the objective is to detect as many *T* waves as possible (i.e., high recall), a solution would be to focus *only* on the probability  $p_T$  of being a *T* wave (discarding the other three probabilities), set a threshold  $t_T$ , and consider any signal with  $p_T > t_T$  as a *T* wave. However, such an increase of the recall might come at the expense of the decrease of the precision since signals of other types, but with a high enough value of  $p_T$ , would also be classified as *T* waves. In the case of hydrophone S2, the probabilities are different enough that even a relatively low threshold of 0.25 would ensure capturing all *T* waves with very few false positives. If higher precision in the identification of *P* waves is important, the solution is to impose a more stringent criterion on the probability  $p_P$  of being a *P* wave. In addition to the requirement for  $p_P$  to be

**Table 3.** Confusion Statistics of the Self-Prediction Test for the Hydrophone S2 Model<sup>a</sup>

	TP	FP	FN	Precision	Recall	<i>F1</i>
T waves	1475	0	1	100%	99.9%	99.95%
P waves	17	1	0	94.4%	100%	97.12%
Ship generated	14	0	0	100%	100%	100%
Iceberg generated	63	0	0	100%	100%	100%

<sup>a</sup>The abbreviations used are TP = true positives, i.e., correct identifications; FP = false positives, i.e., incorrect identifications; and FN = false negatives, i.e., false rejections.



**Figure 7.** Probabilities to be of all four possible types (vertical axis) predicted by the method during the self-prediction test on the training data set of hydrophone S2. Signals are split in four panels according to their actual type. To facilitate readability, signals in each panel are arranged in such a way that the probability of being of the correct type decreases monotonically (these probabilities are joined by a line). The highest probability among the four possible types is highlighted by a larger and darker symbol. Thus, a given signal is identified correctly if the symbol corresponding to the signal's actual type is the largest. The better the method's performance, the higher is the probability corresponding to the actual type and the lower are the probabilities corresponding to other types. This should hold for as many signals as possible. It can be seen that the method performs very well for the signals of all four types, with the exception of (top) one misidentification of a *T* wave as a *P* wave (indicated by a larger triangle and a smaller circle).

the highest of the four probabilities, a threshold  $t_p$  can be imposed such that any signal initially classified as a *P* wave but with  $p_p < t_p$  would be discarded from the *P* wave group. Again, too high a threshold might also remove some other *P* waves. As can be seen from Figure 7, a rather high threshold of 0.75 would eliminate the false positive due to a *T* wave (indicated by a larger triangle in Figure 7 (top)) but also one true *P* wave (indicated by a triangle with the lowest probability in Figure 7 (bottom left)). These examples illustrate the trade-off between precision and recall. This trade-off has to be determined by the user, depending on the relative importance of detecting absolutely all signals in a given group (high recall) versus avoiding false positives (high precision).

#### 4.1.2. Hydrophone S5

In the case of hydrophone S5, the most discriminating characteristics were similar to hydrophone S2 but in a different order: binary splits based on the scale average values at scales 2, 3, and 4 are present in 37%, 36%, and 12% of the trees. This could also be expected from Figures 3 or 4: for example, signals are better separated at scale 2 for hydrophone S5 than for hydrophone S2. The confusion matrix for the self-prediction of the hydrophone S5 data is presented in Table 4. The self-prediction results are by a tiny margin worse than those for hydrophone S2: three *T* waves are misidentified as iceberg-generated signals and two ship-generated signals are predicted to be a *T* wave and a sound emitted by an iceberg. The summary of the confusion statistics of the self-prediction test for hydrophone S5 is presented in Table 5.

#### 4.2. Operational Prediction: Prediction From a Subsample

The self-prediction tests provide a benchmark for the method's performance. However, for the method to be useful, it should perform well with a statistical model created from a training set which is a *small subsample* of the entire data set. The fewer signals are in the training set, the smaller is the amount of human

**Table 4.** Confusion Matrix of the Self-Prediction Test for the Hydrophone S5 Model

Predicted Type	Actual Type			
	<i>T</i> Waves	<i>P</i> Waves	Ship Generated	Iceberg Generated
<i>T</i> waves	1221	0	1	0
<i>P</i> waves	0	22	0	0
Ship generated	0	0	10	0
Iceberg generated	3	0	1	71

**Table 5.** Confusion Statistics of the Self-Prediction Test for the Hydrophone S5 Model<sup>a</sup>

	TP	FP	FN	Precision	Recall	F1
<i>T</i> waves	1221	1	3	99.9%	99.8%	99.85%
<i>P</i> waves	22	0	0	100%	100%	100%
Ship generated	10	0	2	100%	83.3%	90.89%
Iceberg generated	71	4	0	94.7%	100%	97.28%

<sup>a</sup>The abbreviations used are TP = true positives, i.e., correct identifications; FP = false positives, i.e., incorrect identifications; and FN = false negatives, i.e., false rejections.

effort required for their manual identification. Because we observed during the self-prediction test that the discriminating variables involved in the model are not exactly the same for hydrophones S2 and S5, we start by treating them separately before trying to use a single training set applicable to both hydrophones.

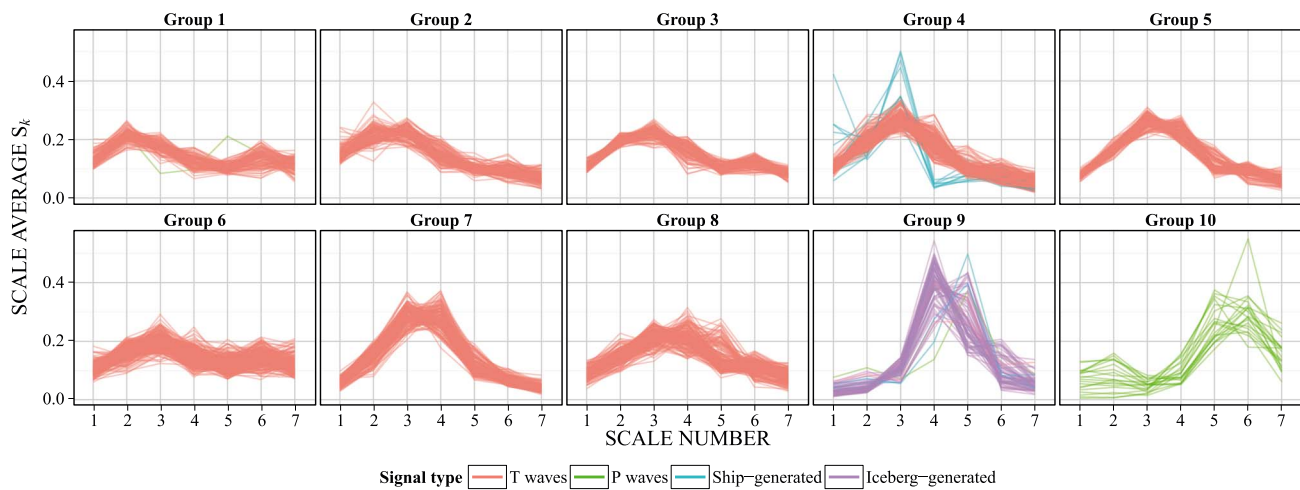
#### 4.2.1. Selecting a Representative Data Subset

Our goal is to select a small subset of the signals to fit the model and then use it to predict the types of the remaining signals. The important question is how to choose the signals for the training set. The training set needs to be *representative* of the entire data set for the model to have acceptable predicting power. At the very least, it should contain signals of *all* types. However, because the vast majority of the signals detected by hydrophones are *T* waves (Table 1), picking a portion of the signals at random is likely to result in a training set comprising only *T* waves. Furthermore, even within *T* waves, considerable variability in the distribution of scale averages exists (see the spread of the distribution of scale averages at scale 4 in Figure 4, for example). Obviously, this variability should also be reflected by the training set. To overcome the limitations of the naïve, random choice approach, we have used an unsupervised classification technique to presort the signals in *k* groups based purely on their characteristics (distribution of scale averages in our case). The technique does not consider any a priori knowledge of their type; in other words, it does not require a training set to function. Its general purpose is to create groups such that signals within each group look similar while signals from different groups look different from each other. As an example, the results of such unsupervised classification of the signals detected by hydrophone S5 are shown in Figure 8. The number of signals in each group is not constrained and therefore varies from one group to another. To build the training set, we randomly picked a *fixed* number *n* of signals from each group. This resulted in a training set of *k* × *n* signals representing the *entire* variability of the complete data set (picking the same *percentage* of signals in each group instead of a fixed number is, in fact, equivalent to randomly drawing the training set which thus will not be representative).

As the types of all signals in our data sets were known, we were able to check whether the preclassification indeed helps to separate *T* waves from the much rarer signals (*P* waves, ship-generated sound, and iceberg-generated sound) and *T* waves themselves according to their varying properties. The outcome of the unsupervised classification was found not to be very sensitive to the number of groups *k*. With as few as three groups, most *P* waves are separated from other signals. With four groups, most of the iceberg-generated signals are separated from *T* waves. Increasing the number of groups provides further discrimination within *T* waves. However, creating too many groups might make some of them very small, and extracting *n* signals from each group would no longer be possible. A good trade-off between discrimination and subsetting was found for *k* = 10 (Figure 8). With the exception of ship-generated signals, whose similarity with *T* waves prevents the unsupervised classification from separating these two types (see group 4 in Figure 8), iceberg-generated signals and *P* waves are well separated from *T* waves (groups 9 and 10, respectively) while remaining groups capture the differences within *T* waves.

The unsupervised classification algorithm we used was hierarchical clustering with Ward's aggregation criterion [Everitt *et al.*, 2009]. The metric was the Euclidean distance between signals, computed from the "scaled" data set: for each characteristic of the signal the mean is subtracted and the remainder is divided by the variance. Such scaling ensures that we give the same weight to all signal characteristics. Using Ward's aggregation criterion allows focusing on the most marked differences between groups. Using other algorithms such as partition around medoids (*k* medoids) or partition around means (*k* means) gave very similar results.





**Figure 8.** Unsupervised partition of signals detected by hydrophone S5 based on the scale averages through hierarchical clustering. This classification contributes to separating rare signals from more common  $T$  waves, as the vast majority of iceberg-generated signals and  $P$  waves are concentrated in groups 9 and 10, respectively. It also separates  $T$  waves according to the intensity and distribution of scale averages: group 7 could be described as powerful signals with maximum energy in scales 3 and 4, while group 2 would be less powerful signals with maximum of the energy at scales 2 and 3. Similar results were observed for the data set of hydrophone S2. Picking 10 signals in each panel results in a collection of 100 signals more representative of the total variability of the entire data set than picking 100 signals at random.

Finally, one needs to determine what fraction of the entire data set the training should use. A large fraction would result in a better prediction, because the training set would be more extensive. At the same time, a larger training set would also require more human effort on signal identification. A systematic test of fractions between 6% and 40% showed that a fraction of 10% was already sufficient to provide good identification rates of the seismic signals and that making the training set larger did not significantly improve the predictive power. Proportions smaller than 6% are not acceptable because the corresponding training sets did not comprise all observed signal types, even with the subsampling procedure described above, and were too small to fit enough trees.

#### 4.2.2. Hydrophone S2

Since the signals for the training set are drawn randomly from the full data set (divided beforehand into 10 groups using unsupervised classification as explained in the previous section), the resulting identifications depend on the actual subsample drawn. To assess the effect of randomness, we have computed prediction statistics for 100 independently drawn subsamples. A summary of the results is presented in Table 6. The identification of  $T$  and  $P$  waves and iceberg-generated signals is quite good, while ship-generated signals are always misclassified. Even with such a small training set,  $P$  waves are almost always correctly identified (recall is virtually 100%). Almost all  $T$  waves are identified correctly (only five false negatives). Although signals of other types are also identified as  $T$  waves (about 1% of all signals identified as  $T$  waves are false positives), this result is quite acceptable, at least from the point of view of an operator who will use the predicted  $T$  waves to compose a catalog of seismic events. The composition of such a catalog favors rather higher values of recall (i.e., very few missed events) at the expense of precision. False positives will be ruled

**Table 6.** Confusion Statistics in Case of the Identification of the Signals Detected by Hydrophone S2<sup>a</sup>

	TP	FP	FN	Precision	Recall	F1
$T$ waves	1471	19	5	98.7% $\pm$ 0.2	99.7% $\pm$ 0.1	99.2% $\pm$ 0.1
$P$ waves	17	2	0	89.2% $\pm$ 4.2	99.9% $\pm$ 0.8	94.2% $\pm$ 2.4
Ship generated	0	0	14	–	–	–
Iceberg generated	58	3	5	95.2% $\pm$ 2.8	92.1% $\pm$ 4.0	93.5% $\pm$ 1.8

<sup>a</sup>Confusion statistics is obtained from 100 subsamples randomly drawn from 10 groups formed by unsupervised classification procedure. As each signal type is characterized by *ensembles* of true positives (TP), false positives (FP), and false negatives (FN), we report for each ensemble the value of its median as well as the mean and standard deviation of the usual confusion statistics.



**Table 7.** Confusion Statistics in Case of the Identification of the Signals Detected by Hydrophone S5<sup>a</sup>

	TP	FP	FN	Precision	Recall	F1
<i>T</i> waves	1219	10	5	99.0% ± 0.2	99.6% ± 0.2	99.3% ± 0.1
<i>P</i> waves	22	6.5	0	77.0% ± 10.4	99.7% ± 1.4	86.5% ± 6.5
Ship generated	0	0	12	–	–	–
Iceberg generated	67	3	4	94.9% ± 1.8	92.8% ± 5.0	93.7% ± 2.4

<sup>a</sup>Confusion statistics is obtained from 100 subsamples randomly drawn from 10 groups formed by unsupervised classification procedure. As each signal type is characterized by ensembles of true positives (TP), false positives (FP), and false negatives (FN), we report for each ensemble the value of its median as well as the mean and standard deviation of the usual confusion statistics.

out during localization of the events and will not present a problem as long as they are not too numerous (which is obviously true in our case of only 19 false positives). As for ship-generated signals, being significantly outnumbered by *T* waves (group 4 in Figure 8), random picking of these signals when composing the training set is very unlikely. The scarcity or even absence of ship-generated signals in the training sets explains their poor classification in the operational prediction.

#### 4.2.3. Hydrophone S5

Results obtained for hydrophone S5 (Table 7) are very similar to the results for hydrophone S2. Precision of the *P* wave identification is slightly worse, but the recall is as good as for hydrophone S2. The confusion between *T* waves and other signals is also similar to that of hydrophone S2.

#### 4.2.4. Hydrophones S2 and S5

When the data of hydrophones S2 and S5 are merged into a single data set, a subsample of 5% gives a very similar performance (Table 8). Only one false negative occurs for *P* waves. As for *T* waves, 12 false negatives were found, which nearly amounts to the sum of false negatives for *T* waves observed for each hydrophone separately. This means that even though the self-prediction tests on each hydrophone suggested a different order of importance of the discriminatory variables, the fact that the same variables were discriminatory is sufficient to enable the construction of a common model for both hydrophones. Note also that in case of the merged set, the human effort required for manual identification of the training set signals (5% of the total of 2899 signals or about 145 signals) represents half of that needed in case when the identification is performed separately for each hydrophone (10% for each data set or about 290 signals in total). In other words, the number of signals required to build an adequate training set for the merged data set is approximately the same as that needed for each of the constituting data sets. This suggests that the quality of the identification depends on how well the training set represents the diversity of shapes of scale average distributions, rather than what fraction of the total number of available signals it contains. This is not surprising: once a distribution of the scale averages of a given shape is present in the training set, adding more signals with the same distribution shape does not bring new information. In our case, it seems that about 145 signals selected after the unsupervised classification were enough to cover most usual distribution shapes shown in Figure 8. A general advice would therefore be to pool as much data as possible into a single data set before performing the classification. The larger total number of signals achieved by pooling data would also allow

**Table 8.** Confusion Statistics in Case of the Identification of the Signals Detected by Hydrophones S2 and S5<sup>a</sup>

	TP	FP	FN	Precision	Recall	F1
<i>T</i> waves	2688	31	12	98.8% ± 0.3	99.5% ± 0.2	99.2% ± 0.1
<i>P</i> waves	38	6	1	85.5% ± 8.9	97.2% ± 2.6	90.6% ± 4.8
Ship generated	0	0	26	–	–	–
Iceberg generated	126	9	8	92.8% ± 2.8	92.7% ± 5.3	92.6% ± 2.6

<sup>a</sup>Confusion statistics is obtained from 100 subsamples, each subsample making 5% of a data set obtained by joining data sets of both hydrophones and randomly drawn from 10 groups formed by unsupervised classification procedure. As each signal type is characterized by ensembles of true positives (TP), false positives (FP), and false negatives (FN), we report for each ensemble the value of its median as well as the mean and standard deviation of the usual confusion statistics.

**Table 9.** Confusion Statistics in Case of the Identification of the Signals Detected by Hydrophones S2 and S5 and Training Sets Simulating High Amount of Shipping Noise<sup>a</sup>

	TP	FP	FN	Precision	Recall	F1
<i>T</i> waves	2687	8.5	13	99.6% ± 0.2	99.5% ± 0.2	99.6% ± 0.1
<i>P</i> waves	38	5	1	85.4% ± 9.6	97.2% ± 2.7	90.5% ± 5.5
Ship generated	23	2	3	91.1% ± 7.3	86.5% ± 7.2	88.4% ± 5.6
Iceberg generated	125	9	9	93.1% ± 2.7	92.9% ± 4.2	92.9% ± 2.0

<sup>a</sup>Confusion statistics is obtained from 100 subsamples, each subsample making 5% of a data set obtained by joining data sets of both hydrophones. As in the test presented in Table 8, signals in the subsamples were randomly drawn from 10 groups formed by the unsupervised classification procedure. Then, five randomly chosen signals were replaced by five randomly chosen ship-generated signals. As each signal type is characterized by ensembles of true positives (TP), false positives (FP), and false negatives (FN), we report for each ensemble the value of its median as well as the mean and standard deviation of the usual confusion statistics.

using a larger number of groups  $k$  in the unsupervised preclassification, hence refining the different signal categories and possibly isolating and representing particularities of each hydrophone.

In all tests presented so far, none of the ship-generated signals were correctly identified, since their small number and relative resemblance with *T* waves (Figure 8, group 4) prevented their random picking for training sets. In fact, most of the ship-generated signals were classified as *T* waves. As long as the number of these few false positives is small, they will not add a significant amount of extra work for an analyst performing event localization from the list of signals identified by the method as *T* waves. Obviously, data acquired in regions with intense shipping will contain many more ship-generated signals, and subsequently, some of them will be invariably present in the training sets. At the suggestion of the Associate Editor, we did an additional classification test, in which we forced the inclusion of five randomly drawn ship-generated signals in each training set, thus simulating a situation with heavy shipping. The results are presented in Table 9. Comparison with Table 8 shows that now 23 out of 26 ship-generated signals were correctly identified; as expected, the number of false positives for *T* waves was significantly reduced (from 31 to 8.5). This last test proves that the GBDT technique is capable of efficiently discriminating ship-generated signals as soon as some information is available in the training set.

#### 4.2.5. Source Level of Completeness

Another way to evaluate the method's performance and usefulness is to estimate the source level of completeness ( $SL_c$ ) of the event catalog which would be obtained from the *T* waves identified by the method. This is possible because a one-to-one correspondence can be established between an identified *T* wave and an event in the complete catalog (see section 3). For each event, the catalog provides the value of event's source level (SL) which is a quantity serving as an estimate of the magnitude of a hydroacoustic event, or in other words, the amount of energy released by the earthquake into the water column at the point of seismoacoustic conversion. It is measured in decibels (with respect to micropascal at 1 m) and calculated from the amplitude of a *T* wave by taking into account losses along the propagation path and instrument response [Dziak, 2001; Bohnenstiehl *et al.*, 2002]. The  $SL_c$  is the minimum value of the SL at which the logarithm of the cumulative number of events departs from a linear relationship. The  $SL_c$  is thus similar to the magnitude of completeness  $M_c$  computed for a seismic catalog by fitting the Gutenberg-Richter law. A lower  $SL_c$  value corresponds to a more complete catalog. The difference between the  $SL_c$  obtained from the events identified by our automatic method and the  $SL_c$  derived from the complete catalog allows us to compare the method's performance with that of a human analyst.

From the complete catalog, the value of  $SL_c$  was estimated to be 209 dB [Goslin *et al.*, 2012]. At this level, the cumulative number of localized events differs from the one predicted from Gutenberg-Richter law by 7.4%. Then, for both hydrophones, the cumulative number of events as a function of the SL was calculated from *T* waves identified by the method. The resulting dependencies (one for each of the 100 random realizations of the training set) were found to be virtually identical within each hydrophone. This is an important result as it further underlines the small influence of the randomness in the choice of the training set on the completeness of the seismic catalog. The performance of the method presented here is therefore representative of what would be observed in a real-world scenario, when only one training set would be drawn at random. This allowed us to obtain an overall cumulative number versus the SL relationship for each hydrophone by

averaging the curves found for each subsample. Finally, the  $SL_c$  values for each hydrophone were estimated from average curves by finding the SL value at which the difference between the cumulative number and the number predicted by fitting the Gutenberg-Richter law was equal to the percentage value found from the complete catalog, i.e., 7.4%. The  $SL_c$  values thus estimated are 210.9 dB and 211.1 dB for hydrophones S2 and S5, respectively. These values are extremely close and are different only by about 2 dB from the  $SL_c$  estimated from the complete catalog. Thus, the catalog derived from the  $T$  waves identified solely by our automatic method would be virtually identical to the one compiled manually.

## 5. Conclusions

A new method for automatic signal identification is presented. The method utilizes differences in the statistical properties of the spectra of different signal types. Signal detection is performed with the classical STA/LTA algorithm. Information on the signal spectrum is obtained by calculating its wavelet transform, while the identification of detected signals is realized with the GBDT technique. In this technique, a statistical model is first fit to a training set (a small subset of an entire data set) consisting of the signals whose types are known. The derived statistical model is then used to predict the types of the remaining unknown signals.

The method was applied to the 11 month long continuous records of two moored hydrophones which were part of a hydrophone network deployed during the hydroacoustic experiment SIRENA (North Atlantic). The STA/LTA algorithm was first run on data sets of both hydrophones, and the types of all detected signals were manually identified. Both data sets contained signals of four different types:  $T$  waves, teleseismic  $P$  waves, ship-generated sound, and iceberg-generated sound. The results of the self-prediction tests (identification of the same data used to construct the statistical model) served as a benchmark of the best possible method performance. Using all detected signals as training sets, the self-prediction showed virtually perfect identification for both hydrophones. To simulate a more realistic case of an analysis of a new unknown data set, a small portion of the signals was considered as the training set and then used for the identification of the remaining signals. The difficulty of choosing signals for the training set (which must be representative of the entire data set) was overcome by using an unsupervised classification algorithm which allowed the splitting of the ensemble of the signals into groups based solely on the statistical properties of their spectra. A collection of signals drawn at random from each group formed the desired representative training set. Choosing only 10% of the total number of the signals recorded by each hydrophone was sufficient to achieve high identification rates for the signals of seismic origin (teleseismic  $P$  and  $T$  waves) which are the signals of the most interest in hydroacoustic experiments. Furthermore, when the signals of both hydrophones were merged, the method provided similar performance with a training set making 5% of the combined data set (approximately the same number of signals used to build training sets for each of the constituting data sets). Additionally, the identification rate of ship- and iceberg-generated signals is comparable to that of seismic signals. In conclusion, our results demonstrate the high potential of the presented automatic signal identification method, whose application is in principle not limited to the analysis of hydrophone data. The method might thus prove useful for other geophysicists working with any large data sets and wishing to automate the preliminary (i.e., signal identification) part of the data analysis.

## Acknowledgments

Alexey Sukhovich received financial support from the CNRS Chair of Excellence award. Guust Nolet received financial support from the ERC (advanced grant 226837). The authors would like to thank Maya Tolstoy, Won Sang Lee, an anonymous reviewer, and the Associate Editor for reviewing the paper and providing a number of constructive comments. The data used in this paper are available from the authors upon request.

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